Online Educa Bingo

B	I	N	G	O
Micro learning	Evidence (-based)	Design thinking	Privacy	Open education
Business model	Social learning	VUCA	Revolution(ize)	Informal learning
GDPR	Mixed reality	Adaptive	Microcredentials	Engagement
Wearable	3E	Disrupt (ive)	Brain	Virtual Reality
Online proctoring	Artificial Intelligence	Learning analytics	Collabo-rative learning	Blockchain

Online Educa Bingo

B	I	N	G	O
3E	Wearable	Open education	Informal learning	Business model
Evidence (-based)	Design thinking	Engagement	Virtual Reality	Collabo-rative learning
VUCA	Privacy	Adaptive	Brain	Mixed reality
Microcredentials	Social learning	Blockchain	Online proctoring	Disrupt (ive)
Artificial Intelligence	Learning analytics	Micro learning	GDPR	Revolution(ize)

Online Educa Bingo

B	I	N	G	O
Disrupt (ive)	Mixed reality	Open education	Wearable	Privacy
3E	Online proctoring	Design thinking	Engagement	Revolution(ize)
Business model	Micro learning	Adaptive	Microcredentials	Virtual Reality
GDPR	VUCA	Learning analytics	Collabo-rative learning	Evidence (-based)
Informal learning	Artificial Intelligence	Blockchain	Brain	Social learning

Online Educa Bingo

B	I	N	G	O
Mixed reality	Collabo-rative learning	Business model	GDPR	Privacy
Brain	VUCA	Revolutio n(ize)	Disrupt (ive)	Design thinking
Blockchain	Online proctoring	Adaptive	Evidence (-based)	Social learning
Wearable	Virtual Reality	Open education	Informal learning	Learning analytics
Micro learning	3E	Artificial Intelligence	Microcredentials	Engagement

Online Educa Bingo

B	I	N	G	O
Learning analytics	Blockchain	Business model	Collabo-rative learning	Wearable
Online proctoring	GDPR	Micro learning	Social learning	Privacy
Artificial Intelligence	Evidence (-based)	Adaptive	Microcredentials	Disrupt (ive)
Engagement	3E	Informal learning	Open education	VUCA
Mixed reality	Revolution(ize)	Virtual Reality	Brain	Design thinking

Online Educa Bingo

B	I	N	G	O
Mixed reality	Disrupt (ive)	Business model	Virtual Reality	Privacy
Wearable	Collabo-rative learning	Artificial Intelligence	Social learning	Learning analytics
Design thinking	VUCA	Adaptive	Revolutio n(ize)	Micro learning
Brain	3E	GDPR	Informal learning	Open education
Evidence (-based)	Engagement	Blockchain	Microcredentials	Online proctoring

Online Educa Bingo

B	I	N	G	O
Learning analytics	VUCA	Engagement	Brain	Online proctoring
Blockchain	Collabo-rative learning	Open education	Design thinking	Virtual Reality
Privacy	Micro learning	Adaptive	Mixed reality	Revolutio n(ize)
3E	Evidence (-based)	Disrupt (ive)	Social learning	Microcredentials
Business model	Wearable	Informal learning	GDPR	Artificial Intelligence

Online Educa Bingo

B	I	N	G	O
3E	Brain	Social learning	Micro learning	Engagement
Artificial Intelligence	Mixed reality	Disrupt (ive)	Microcredentials	Collabo- rative learning
Online proctoring	Learning analytics	Adaptive	Business model	Open education
Privacy	Revolutio n(ize)	Virtual Reality	Wearable	Informal learning
Evidence (-based)	Design thinking	GDPR	Blockchain	VUCA

Use this randomly generated list as your call list when playing the game. There is no need to say the BINGO column name. Cross out each word as you announce it, to keep track. You can also cut out each item, place them in a bag and pull words from the bag.

1. Brain	2. 3E	3. Artificial Intelligence
4. Revolutio n(ize)	5. Design thinking	6. Privacy
7. Engagement	8. Disrupt (ive)	9. Virtual Reality
10. Learning analytics	11. Informal learning	12. VUCA
13. Online proctoring	14. Evidence (-based)	15. Micro learning
16. Social learning	17. Blockchain	18. Collabo- rative learning
19. Wearable	20. Open education	21. Mixed reality
22. GDPR	23. Business model	24. Microcredentials